

2006 Camporee Guide

Sponsored by
Yolo District
Golden Empire Council
Boy Scouts of America



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Timm Ranch, Allendale Road, off Highway 505

Contact: Bill Ragsdale
PO Box 1500
Woodland, CA 95776
530-661-0413
Bill@BillRagsdale.cc

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Yolo District's 2006 Spring Camporee Guide

EVENT SUMMARY

Our Theme is "Prepared For Fire & Flood." While the Saturday competitive events are quite different this year, the Camporee will follow the general structure and schedule of prior years. The goal is to build both awareness and training to respond to family needs in the case of local flooding or wildfire. The program is based on the Woodland Fire Department CERT program, Community Emergency Response Training. Think of this as more like the Klondike Derby but without the snow.

PROGRAM SUMMARY

Our Saturday morning events are competitive, hands-on and skills oriented. Scouts will perform: first aid under realistic conditions, assemble and transport survival supplies for a family of four for three days, water purification, do emergency communications, emergency sheltering, map skills, fire suppression, flooding control, and sheltering with the use of minimal materials (tarps, ropes, duct-tape, soda bottles, bleach). The afternoon program is more recreational: cooking contest, orienteering (map skills), service project, environmental appreciation, etc. Cub Scouts will have events tailored to their advancement needs. The evening will feature the awards ceremony and Order of the Arrow Program.

We have a major participation from our local amateur radio club the Yolo Amateur Radio Society. They will welcome Scouts to operate our special event radio station W6Y on Friday evening and Saturday. All participants will receive an additional patch.

CAMPOREE

Camporee is many things; camping fun for the Scouts, the wonderful aromas from cooking stew or ham and eggs, the patter of rain on the tents at night, the ripple of wind blown flags in the morning sun, the sounds of hundreds of feet on the way to the ceremonial campfire, or the solemnness of the call-out ceremony for those chosen to make a further commitment to Scouting in the Order of the Arrow.

The 2006 Camporee activities include:

- ?? Patrol competitions
- ?? Troop competitions
- ?? Order of the Arrow Cooking contest
- ?? Camp-wide service project
- ?? Camp-wide campfire
- ?? Order of the Arrow Call-Out
- ?? Amateur Radio Station W6Y

Camporee Guide

The contents of this booklet will assist you and your Troop's leadership in preparing for Camporee. Please read the contents carefully and follow the instructions given to be sure that your Troop has the best Camporee experience possible.

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Objectives of the Camporee

The Camporee has three basic objectives:

1. It must provide a fun and adventuresome activity for Scouts--an exciting adventure that they would not ordinarily experience camping with their patrol or troop alone.
2. It must motivate the Troop by stimulating and challenging the Patrol Leaders' Council to carry out a quality program of camping in preparation for and during the Camporee.
3. It must interpret the Scout camping and service programs to the public--including the parents and the chartered organization as well as the public outside the ranks of Scouting.

CAMPOREE STAFF

This year's 2006 Camporee staff is comprised of a dedicated group of adult and youth volunteers from Yolo District Units, the District Committee, the Yolo Amateur Radio Society and the Tito-Wa Chapter of the Order of the Arrow. These volunteers have developed a Camporee program that will provide a fun camping opportunity to strengthen our outdoor skills.

In addition to the Camporee Staff, all participating Troops need to provide 1 adult leader or parent to assist in running an event.

CAMPOREE SITE

The 2006 Camporee will be held at the Timm Family Ranch. The 3,100 ranch is located about five miles south of Winters at the western end of Allendale Road off Highway 505, approximately 15 miles west of Woodland and Davis. At the end of Allendale Road go straight through the right hand metal gate onto the Timm Ranch. Reclose the gate if it unattended as this is a working cattle ranch.

Transportation: One vehicle per unit may transport unit common equipment and supplies to the campsite and then return to the parking area. Units will park about one-half mile from the campsite and scouts will transport their own personal equipment (sleeping bags, personal gear.)

Water: This is a dry camp. Bring ample water for two days. On Saturday afternoon water containers may be brought to the registration area and will be refilled.

Patrols/Teams: Several events are structured for Patrols of 5 to 9 Scouts. Please try to organize your patrols within those limits. In this way all Scouts will have the chance for hands on participation. Patrol will be adjusted to these limits upon Saturday event registration. Patrols will be identified by a Team Number and their Patrol name.

Gateway: Units are invited to construct a camp-site gateway of an improvised shelter for four. Suggested materials are tarps, poles, rope, blankets, cardboard, newspapers or Scout transported commercial shelters (sports canopy, tents). Scoring will favor shelters from improvised material. Gateways will be judged on Saturday after lunch.

Cub Scout Participation: Webelos Cub Scouts and parents are invited from 10:30 AM Saturday to be hosted by a Boy Scout Troop for the day or overnight. A Cub program is being prepared for Saturday afternoon. The Cubs and parents eat with and camp with their host Troop.

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Competition Scenario

Your Boy Scout Patrol is at a rainy day event at Nelson's Grove. Local emergency agencies are at capacity from localized flooding. Cache Creek has overflowed its banks. Due to the anticipated flooding risk a Command Post and ARES Radio Link has been activated at Waite Hall at the Fairgrounds. You have been relayed a radio call that a nearby farmhouse has had a barn washout with injuries. Your group will face the following challenges:

1. You must locate the emergency site on a map, navigate there and report the location details to the CP by radio.
2. A gas line has broken and there is a small, surface gas fire. You must extinguish the fire and shut off the service gas valve.
3. Power is out and a backup generator supplies life-support power for an invalid. You must protect the generator with sandbags.
4. A farm worker was injured in the barn collapse and you must render first aid.
5. You are expected to relay by radio a health and welfare message for the farm residents and an emergency message for evacuation of the injured person.
6. Due to well contamination, you must purify drinking water for the invalid.

Your Unit Response: Your patrol team will be dispatched to the first action center using your map and compass skills to locate it. Your team can transport its emergency supplies by any method you prefer (backpack, litter, wagon, wheelbarrow, travois, or ??). You will move from action center to action center under radio control from the Control Point. Your unit will perform life support first aid, sandbagging, fire suppression, water purification and reporting by ham radio a needs assessment using GPS coordinates. You will be judged on teamwork, leadership, appropriate task allocation, spirit and skills shown. Your gateway will be an improvised shelter for a family of four.

REQUIRED EQUIPMENT AND SUPPLIES

Units are to bring the following equipment and supplies. They should arrange transportation for this equipment from event to event. Transportation could be a wagon, backpack, wheeled suitcases, a travois, tarps between poles, etc. A fire extinguisher will be provided.

1. **Food** - For a family of 4 for three days, 36 meals. We suggest teams use these supplies for their own lunch, dinner and breakfast at Camporee. No perishable foods in this supply. Suggestions: canned meat, beans, stew, stew mix, canned vegetables, canned fruit, crackers, PBJ, dry cereal, powdered milk, tea, cake (cobbler) mix, Tang, freeze dried food, pancake mix, rice, pasta, canned sauces, cookies, trail mix, etc.
2. **Family Radio** – Bonus points will be awarded if your team supplies a Family Radio and spare set of batteries. Otherwise one will be provided. Wal-Mart has the Uniden “6 Mile 2-Way Radio” GMR638-2CK for \$30 for a pair including charger are rechargeable batteries. Learn how to change channels and adjust the volume before Camporee
3. **Water** – Water bottle and one quart/liter of water. Provide for water purification for at least 12 gallons of water. Could be stove and fuel to boil, bleach, iodine tablets or backpack filter or other. [At a household you would store enough so each person has a

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gallon a day for 3 days, preferably one week. Store in an airtight container and replace it every six months.]

4. **First Aid Kit** – Especially with bandages and disinfectants.
5. **Fire Extinguisher** - A fire extinguisher will be provided. Your family fire extinguisher should be suitable for all types of fires.
6. **Flashlight with extra batteries.** Keep batteries in a water-proof container or bag.
7. **Portable radio with extra batteries.** Most telephones could be out of order after an earthquake. The radio will be your best source of information.
8. **Shelter:** Sleeping bags or blankets for four people [In your home kit you would want extra blankets, clothing, shoes and enough cash for one tank of gas and three meals for the whole family if you are on the road. Not needed for our event.]
9. **Backpack stove and fuel.** A gas fueled stove is preferred. Store matches in a waterproof container or bag.
10. **Utensils:** Very basic utensils for cooking, a pot, pan and minimum dining service. Will be used for water purification. Pocket knife or paring knife.
11. **Optional items.** At least 1 week's supply of medications and food for those with special needs. For example: an asthma inhaler for those needing one.
12. **Tools.** Have an adjustable (Crescent) wrench or special wrench for turning off a gas meter.
13. **Navigation.** Compass, pencil and notepad.

COMPETITIVE EVENTS

The Saturday morning competition will have the following stations:

1. **Command Post & Dispatch:** Command Post for Team formation, dispatch and reporting. Teams will use written records, radios, map and compass. After registration they will navigate to their first exercise. The exercises will run round-robin with units reporting in upon the completion of each task. A ham radio station will be used for message relay to the outside world (simulated). Team radios will be used for task dispatch and reporting.
2. **Preparation and equipment (near Dispatch).** Teams are expected to bring the supplies on the attached list. They receive bonus points for bringing a Family Radio and spare batteries. They will be issued a fire extinguisher. Packing and transportation of their

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equipment is a scoring point. They should consider a child's wagon, wheelbarrow, an improvised travois, wheelie suitcases, backpacks or ??

3. **Sandbagging and life-support.** Teams will respond to a flooding household. They will sandbag around a generator serving life support for an invalid. Teams will relay a health and welfare message.
4. **Fire suppression.** Teams will use their fire extinguisher to suppress a gas fire and shutoff a gas line at the meter. Done under professional supervision and control from the Woodland CERT program.
5. **Survival food and water treatment.** Teams will construct a water filter and use their backpack stove to boil water. Teams will relay a message for supplies by radio
6. **Critical first aid:** breathing, bleeding and shock. Teams will demonstrate minimal life support emergency first aid (bleeding, airways and shock).

AWARDS

Awards categories are: 1) Competition Events (4), 2) Orienteering, 3) OA Cooking Contest, 4) Uniforms/Spirit, 5) Campsite, 6) Gateway/Shelter, 7) Patrol Flag, 8) Baden Powell Award (overall).

RADIO COMMUNICATIONS

Several event locations will be linked by amateur (ham) radio to the Command Post. The individual teams will receive dispatch instructions and relay task messages by radio. They will be linked to the Command Post by family radios, either unit or event supplied. Teams will use both radio resources during the event. They will see the advantages of quick communication, emergency power, and the disadvantages of unlinked, incompatible systems. They will learn basic ham radio protocol supervised by a control operator.

Local amateur radio operators will setup a demonstration station for Friday evening and encourage the Scouts to communicate by ham radio. This will be similar their annual Field Day in June. We have received special event station call W6Y for the Camporee. Scouts participants will receive a special patch.

Plan to bring a Family Radio, called FRS, as you patrol will receive five bonus points in the competition. Wal-Mart has the Uniden "6 Mile 2-Way Radio" GMR638-2CK for \$30 for a pair including charger are rechargeable batteries. Learn how to change channels and adjust the volume before Camporee

Radio Operation

Two radio networks will be used. The FRS (Family Radio Service) consists of hand held units with no licensing requirement. They will be used by each team to stay in touch with the Control

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Point, receive dispatch instructions and report. We anticipate two channels to be used so about ten teams are on each channel. Teams are encouraged to bring their own FRS unit with spare batteries and will receive bonus points.

The second network will be established by local amateur radio operators (hams) will provide communication to the outside world via a licensed station. We have been granted a special event station call sign W6Y for the Camporee. Station W6Y will be available Friday evening from 7 PM to 10 PM for Scout interaction. Depending on the equipment and condition Scouts may be to talk to other ham stations around the western US.

Scouts may operate station W6Y under direct supervision of a licensed control operator using the privileges of the control operator. A certificate will be awarded to each Scout operating the station. During the Saturday morning competition teams will use W6Y to make calls into Woodland and Davis for support and supplies (simulated).

Radio Protocol

The most important principle of radio communication is you are operating on a public, shared resource. Whether licensed (ham) or unlicensed (FRS) traffic (conversations) must be limited to Camporee matters and not cause intentional interference.

Use of two networks will actually illustrate one of the problems public service responders encounter: coordinating the operation across incompatible radio systems. In our case the FRS is intended for local, tactical communications while the ham radio serves the entire Sacramento valley area and would be more suitable in an actual emergency.

Abuse of the FRS by intentional harmful transmission or improper language will result in a 10 point team score deduction. Such behavior on the ham radio service will result in team disqualification as it violates FCC regulations.

Basic FRS Radio Operation During The Events

1. The Control Point will act as the net control for this event.
2. Before transmitting, monitor and wait for any communication to be ended.
3. Teams will identify themselves by Troop Number and Patrol Name. For example: "This is Troop 111 Tigers (or 111 Tigers)."
4. When starting a communication sequence the team radio operator says: "Control Point this is Troop 111 Tigers" using the full identification
5. The Control Point acknowledges by: "Troop 111 Tigers go ahead," or possibly "111 Tigers Go Ahead."
6. The team reports ending with "Troop 111 Tigers over" or "111 Tigers Over."
7. At the last message of a sequence the team ends with "Troop 111 Tigers Clear."
8. It is more effective to speak across the hand held FRS or radio microphone rather than talking directly into it.

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Skills & Preparation Before The Camporee

Preparation

There are several things that Units can do to prepare for Camporee.

- ?? Each Troop must provide one adult for pre-event or onsite staff jobs.
- ?? Each Troop will host a staff member for meals.
- ?? Invite Webelos Cubs as a guest of your Troop.
- ?? Before the event review the skills noted just below under “Competitive Skills.”
- ?? Workout your patrol cheer.
- ?? Prepare a skit for the Friday night Scout campfire.
- ?? Form your teams for Orienteering and the OA Cooking Contest Plan equipment.
- ?? Design and test assemble your survival shelter in place of the traditional gateway. See “Troop Gateways.”
- ?? Determine your Class A and Activity uniform and make sure all match up.
- ?? Assemble your emergency supply kit and work out how you will transport it.
- ?? Practice using the FRS radios.
- ?? Prepare your patrol flags for the competition.
- ?? Review the advancement opportunities, listed below.
- ?? Get your registration form in on time.
- ?? Setup up the tour permit, permission slips, patrol roster and description of your uniforms.
- ?? Review the advancement opportunities given in this Guide.

Competitive Skills

Before arriving at Camporee Scouts should have reviewed the following skills:

Command Post: Fill out a Team roster, receive a team number, select optional team (patrol) name, review your equipment kit, receive a fire extinguisher and FRS radio, receive map and dispatch to your first event. Navigate there by map and compass. Teams should preplan how they will transport their equipment and supplies during the morning events. Units will report their progress from station to station by radio to the CP.

Sand Bagging: Assign tasks of filling and transporting sand bags a short distance to protect a running generator, form a bucket-line. Bags are to be one-half filled for proper stacking, fold the neck over and stack solidly without gaps. Avoid overfilling or the wall will leak. During the operation leader to review effectiveness of jobs and rotate personnel as needed. Remove the wall and return the sand to its origin point.

Fire Suppression: Teams will be issued a fire extinguisher and receive instruction on proper technique. Several Scouts will have the opportunity to operate the extinguisher. They will demonstrate proper technique against a controlled flame supervised by a professional firefighter. Aim the extinguisher at the base of the fire, operate the control trigger and use a sweeping motion across the source of the fire at its base.

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First Aid: Teams will perform basic rescue first aid skills on a victim by checking airways, stopping bleeding and treating for shock. They will place a simulated emergency radio message for assistance or for supplies.

Water Preparation: Teams will assemble an improvised water filter from a 2-liter soda bottle, gravel and sand. Filter swamp water and use their backpack stove to boil it suitable for drinking purposes. Send a radio health and welfare message that a family is well and accounted for and to request supplies.

Checkout: Teams will close out their activity by reporting to the Control Point and accounting for their personnel and loaned equipment. This may be by radio or by returning to the CP.

Advancement Opportunities

The following merit badges have requirements, which may be satisfied at this year's Camporee. Scouts must have contacted a counselor and started their "Blue Card" before satisfying the requirements. For merit badge counselors contact Linda Paumer (lcpaumer@ucdavis.edu phone 530- 753-6514) or Bill Ragsdale mailto: bill@billragsdale.cc phone 530-661-0413.

Radio Merit Badge:

Requirement 7.1 (2) Carry on a 10-minute real or simulated ham radio contact using voice or Morse Code; use proper call signs, Q signals and abbreviations. Properly log the real or simulated ham radio contact and record the signal report.

Requirement 7.1.(3) Explain at least five Q-signals or amateur radio terms you hear while listening.

Requirement 8 Visit a radio installation (a ham radio station, broadcast station or public service communications center). Discuss what equipment you saw in use, how it was used, what types of licenses are required to operate and maintain the equipment, and the purpose of the station.

Fire Safety Merit Badge: (at your campsite)

Requirement 7.a. Demonstrate how to safely light a match

Requirement 7.b. Demonstrate the safe way to light a charcoal fire.

Requirement 10 b. Demonstrate setting up and putting out a cooking fire.

Requirement 10 c. Demonstrate using a camp stove and lantern.

Requirement 10.d. Explain how to setup a campsite safe from fire.

Emergency Preparedness Merit Badge:

Requirement 7. Take part in an emergency service project, either a real one or a practice drill, with a Scouting unit or a community agency.

Requirement 8.b. Take part in at least one Troop mobilization. (See MB Book.)

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CAMPOREE RESTRICTIONS

The following restrictions will be strictly enforced during the Camporee. These restrictions are for the safety of Scouts and Scouters. Please observe these restrictions so that all of Camporee participants can enjoy the Camporee experience safely.

DO NOT go into OFF-LIMIT areas.

NO adults or youths allowed outside of campsite after lights out. (If the Unit leader is planning a nighttime activity, it must be cleared by the Camporee Chair and Health & Safety Officer.)

NO alcohol, illegal drugs, or improper dispensing of nonprescription drugs.

NO firearms or explosive devices.

NO people transported in pick-up truck beds

DO NOT feed or bother any wildlife.

DO NOT go near the structures or equipment.

NO tree climbing.

NO pets.

NO vehicles allowed at campsite.

NO laser pointers allowed.

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HEALTH AND SAFETY

The health and safety of those attending the Camporee rests with the Scouts and Scouters at Camporee. The following information is provided to share with everyone attending Camporee in your unit. Make safety a top priority in your preparations for attending the 2006 Camporee.

Emergency Phone Number

Due to possibility that no one can predict if, when, and where an emergency will occur, the following phone number is for parents to contact their Scout attending Camporee because of an emergency at home. **REMEMBER THIS IS FOR EMERGENCIES ONLY (707) 693-9061.** Also contact Ron Foronda, the Yolo District Executive at (916) 257-9724.

First Aid Station

Units are responsible for their own first aid and must be so equipped. If any injury requires more than minor first aid, report to the Registration Desk to arrange transportation to a treatment center. The unit is responsible for transportation of non-critical injuries or illnesses to the nearest medical facility (Woodland Healthcare) or to the patient's home after being released. No injured or ill participant may leave the Camporee without checking with the Health and Safety Officer first. All minor injuries or illness treated in camp must be reported to the medical staff to be logged in the Camporee first aid book. Each unit must keep a log of all in camp treatments.

Latrine Facilities

There will be porta potties (also known as Kybos) available throughout the Camporee site. There are a select few that are set aside for Staff Use Only! Make your Scouts aware of the ones they can use and that they use them properly. Remind your Scouts to put the seats and lids down to help control the odor problems. Make sure all those using the latrine area clean their hands to prevent the spread of germs throughout the camp.

Loitering and horseplay around the latrine area will not be tolerated. Any Scouts found exhibiting unacceptable behavior, such as locking all porta potty doors shut from the outside, or leaning against a door to prevent the occupant from leaving the porta potty, will be turned over to their Scoutmaster for appropriate action. Should a second instance involving the same unit occur, that unit will be required to leave the Camporee.

Trash and Garbage

It is the unit's responsibility to carry their trash and garbage from the Camporee. Each unit should bring plenty of garbage bags.

Water

There is no drinkable water at the Camporee site. Units should make their own arrangements and bring at least 5 gallons of drinkable water per patrol as well as each Scout bringing his own full water bottles. All dishwashing must be done in the unit campsite using the unit's water supplies.

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On Saturday afternoon before 3:00 PM, Troops may bring their large, hard-side water containers (2 gallons or more) to the staff area where they will be loaded into a truck and refilled. The containers will be back in camp by 4:00 PM. Troops must then come back to the staff area to pick up their containers. We will not accept containers smaller than 2 gallons, especially canteens and water bottles, or “soft-side” water containers.

Wastewater

Wastewater shall be disposed of in an appropriate manner away from open water and campsites. If sump holes are used, construct them in an appropriate place, don't overfill them during use, and be sure to back fill them before departing camp.

Fires and Open Flames

Campfires are permitted in properly constructed fire pits. Check with the Registration Desk for any restrictions due to the current conditions. Charcoal barbecues and wood stoves that are elevated above the ground are encouraged. Butane, white gas, or propane stoves are encouraged and allowed if operated under knowledgeable adult supervision and in accordance with BSA policy on use of chemical fuels. Proper extinguishing equipment must be stationed nearby and units must comply with BSA campfire guidelines. Do not leave flames from campfires, stoves, or lanterns unattended at any time. Do not leave operating lanterns unattended! Do not put fuel lanterns or fuel containers inside of tents!!!

Chemical Fuels (Liquid, Gases, or Jelled)

For safety reasons, knowledgeable adult supervision must be provided when Scouts are involved in the storage or handling of chemical fuels. This includes the filling of stoves or lanterns, replacement of canisters or tanks, or the lighting of chemical fuels. Always follow the safety instructions provided by the manufacturer.

Weapons

Absolutely no weapons in any form may be brought into the Camporee grounds in a vehicle or trailer. Including, but not limited to:

- ?? Firearms, either antique or modern,
- ?? Sheath knives,
- ?? Pocket knife with a blade longer than 3 inches,
- ?? BB guns/rifles, pellet guns/rifles, paint guns/rifles,
- ?? Imitation guns/rifles,
- ?? Archery equipment,
- ?? Slingshots, or
- ?? Any other type of weapon.

If you are in doubt as to whether or not what you are bringing could be called a weapon, DO NOT BRING IT! Failure to adhere to this rule will result in the offending individual being required leave the Camporee site. The offending individual may also be subject to criminal and/or civil sanctions.

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Alcoholic Beverages and Controlled Substances

National policy prohibits the use of alcoholic beverages and controlled substances at encampments or at any activity involving participation of youth members.

Tobacco Products

Adult leaders should support the attitude that young adults are better off without tobacco. Adults should not allow the use of tobacco products by adults or youth at any BSA activity involving youth participants.

Axe Yard

All axemanship activities must be conducted in an appropriately designated and marked axe yard.

Off-Limit Areas

Off limit areas will be clearly marked. Any Scout found in the off-limits area subjects themselves, and depending on the circumstance, their unit, to immediate expulsion from the Camporee.

Adult Leadership for Boy Scouts

National policy requires two deep leadership, a minimum two registered adult leaders, or one adult and a parent of a participating Scout, one of whom must be at least 21 years of age or older, are for all trips and outings. Leaders should be trained in the current Youth Protection Program. Adults should not bring siblings of Boy Scouts to the Camporee (except for Webelos Scouts camping with a Troop Saturday night). The focus of the Camporee is the active involvement of Scouts in scouting events. The Camporee Staff can not and will not undertake the responsibility of safeguarding siblings from injury or provide activities for non-Scouts.

Adult Leadership for Webelos Scouts

National policy requires that each Webelos Scout attending the Camporee must be accompanied by his parent or guardian (or a designated adult, who is not his Webelos Den Leader; however a Webelos Scout Leader may be responsible for his/her own child). The adult for each child must remain at the Camporee site as long as the child is at the Camporee site. Webelos Dens must be registered with and located at the Campsite of their hosting Troop. Adult leadership and parent requirements must be satisfied before the Webelos Scout is admitted to the Camporee campsite. Adults should not bring siblings of Webelos Scouts to the Camporee (except for Boy Scouts participating with a Troop). Webelos Scouts parents will be required to follow the requirements of the National Youth Protection Policy and are encouraged to take the on-line training available on the Golden Empire Council web site, www.gec-bsa.org.

Parent Permission Slip, Medical History, and Treatment Authorization

A completed parent permission slip, medical history, and treatment authorization is required for each Scout and Scouter attending Camporee. These forms must be in the possession of the adult responsible for that Scout.

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CAMPOREE PROCEDURES

Registration

Please use the registration form to register your Unit. The Camporee registration fee is \$10.00 per person for registration forms received at the Council office by 5:00 PM on Monday, March 27, 2006. Any registrations received after Monday, March 27, 2006, including Scouts or Scouters added at the Camporee site, will be \$12.00 per person. No unit registration will be accepted after 5:00PM, April 3, 2006.

You may add additional Scouts or Scouters to your registered Scout Unit at the Camporee site for \$12.00 per person as space and materials limitations permit. Payment will be by check only. **NO CASH WILL BE ACCEPTED AT THE SITE!** All Scouts and Scouters are required to register and pay, even for one day's participation. The fees paid for Camporee 2006 will provide each participant a unique Camporee patch, patrol participation ribbons and awards, and cover facility rental fees and insurance.

Uniforms

Your Unit should travel to and from the Camporee in uniform. All Scouts and Scouters must wear their full uniform during check-in, morning and evening colors (flags), opening and closing ceremonies, OA Call-out ceremony, the Saturday evening campfire, and at Scouts Own. Full uniform consists of the official Boy Scout Uniform Shirt (long sleeve or short sleeve), neckerchief, pants or shorts according to your unit policy, and optional headgear. Headgear will be at the option of the Scout Unit. If worn, however, all unit members must wear a similar hat or cap. At all other times during the Camporee, Scouts and Scouters must wear an appropriate activity uniform. The activity uniform consists of a T-shirt with only scouting-type logos, olive green pants or shorts, and optional headgear. Dangling or ceremonial uniform parts, such as merit badge sashes and award medals should be left at home. Scouts and Scouters should be in either full uniform or activity uniform whenever they are outside of their troop campsite.

Transportation

Each unit is responsible to provide transportation to and from the Camporee. As parking space is limited at the Camporee site, we recommend that units consolidate transportation to as few vehicles as possible. The medical form for each Scout must be in the same vehicle the Scout is riding in when traveling to and from the event. If units cannot provide two adults for each vehicle, the minimum required is one adult and two or more youths. **NEVER ONE ON ONE!** Each unit's adult drivers **MUST** obey the driving rules on the TOUR PERMIT and follow all driving instructions from the Camporee Staff when parking. Any driver not driving in a safe manor will be asked to leave. Units must have enough vehicles to evacuate their unit to safety if needed.

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Vehicles and Parking

Participant vehicles will be parked in the participant parking area. All Scouts will carry their own personal gear less than a mile from the parking area to their campsite. Each unit will receive one permit for admittance into the Camping area to drop off troop and patrol equipment at the campsite. The permit must be posted in the windshield of the vehicle. This vehicle then will be allowed to park in the staff parking area. Any vehicle entering the camping area will have an adult walking next to the vehicle near the driver's door as it is driven about. No vehicles will be allowed to park in the camping area.

Visitors

Family and friends are welcome to visit the Camporee in the afternoon after 4:00 PM on Saturday, April 8, 2006. Visitors are especially encouraged to attend the Ceremonial Order of the Arrow Call-out Campfire on that same evening. You can bring siblings, attended by an adult, to the campfire. Only Camporee participants and Webelos Scout guests are permitted to be in the Troop campsites after the campfire. Visitors should leave the Camporee grounds at the end of the Ceremonial Order of the Arrow Call-out Campfire so that the Scouts can prepare for their departure that night or the following day.

Webelos Scouts

Webelos Scouts are encouraged to come and spend the night with a host Troop to experience a Boy Scout camping experience and build enthusiasm for joining Boy Scouts. Webelos Scouts and their parents should arrive after 10:30 AM and 4:30 PM on Saturday, April 8, Adult leadership requirements for Webelos are different than for Boy Scouts. See the section titled "Adult Leadership for Webelos Scouts" for more information.

Check-in

All units will be required to show the following at check-in:

- ?? A validated Tour Permit
- ?? A parental permission/medical history/authorization for medical treatment form for each Scout and Scouter in attendance
- ?? A patrol roster that will be left with the Camporee Check-in staff
- ?? A written description of your unit's activity uniform for use in judging the uniform award.

If you arrive late on Friday evening, please observe the lights out policy and plan on sleeping under the stars. No pitching of tents after 10:00 PM.

Staff Invitations to Meals

Units are expected to host at least one Camporee Staff members to dine with your Troop. Meals are a great time to meet members of other units in the District and earn bonus points towards Camporee Awards. Plan ahead and enjoy some fellowship with members of the Camporee Staff.

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Check-out and Evaluations

After all Troop gear has been removed from your Troop campsite, the area has been cleaned of trash, the campfire area (if your Troop had one) has been restored, any dug holes have been filled, and your unit has completed the Camporee evaluations, the SPL will request that your Troop be checked-out by the Camporee Staff. After the staff member has checked your Troop site and received your evaluations, your unit will be given Camporee participation patches and you will be free to hike out to the parking area and depart the Camporee.

CAMPOREE PROGRAM

The Camporee staff has planned a wide range of fun and challenging activities for your unit to participate in during the Camporee.

Rain

There is always a chance of rain during the Camporee, so remember to bring your raingear. In the case of rain or difficult road conditions the Camporee will be held at Nelson's Grove, north of Woodland.

Schedule of Events

The Camporee schedule is included in this guide is the anticipated plan for the event and every effort will be made to adhere to the schedule. Starting times are especially important – such as for opening and closing ceremonies, and movement to the Saturday evening campfire. Please plan for sufficient time for your troop to move from their campsite to a given location to be on time. As with all human endeavors, things do not always go according to plan. Units need to be flexible and be prepared for changes in the schedule as conditions dictate. Changes in schedule will be disseminated by the best possible means to ensure that all participants are notified in a timely manor.

Patrol Flag

Patrol Flags will be judged on the following:

- ?? Originality
- ?? Display of Patrol Name and Symbol
- ?? Display of Troop Number
- ?? Display of Patrol Member Names
- ?? Design and use of materials in a creative manner
- ?? Creative use of materials in construction of flag pole or staff
- ?? Color use and detail of construction

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Campsite Inspection

During the Camporee, each Troop will have a campsite inspection conducted by the staff and judges. The purpose of this competition is to strengthen Scout camping preparedness, ensure efficient tenting and cooking/eating arrangements, provide for first aid and firefighting safety, exhibit Scout pioneering skills, and instill the advantages of a clean and orderly camp. We will look inside of tents and patrol boxes, so plan accordingly. Adult tents/cooking areas, if separate, will not be inspected, so please mark them accordingly.

Scouts will have from check-in until 10:00 PM on Friday and from reveille until 8:30 AM Saturday to prepare their Troop campsites for inspection.

No SCOUTS may be in the campsite during the judging (you will be asked to temporarily leave during that time).

Webelos Scout camping areas will not be judged.

The following are general guidelines to use in setting up your Troop campsite:

- ?? Tenting may be of similar or diverse types, but should be arranged by patrols.
- ?? A central unit cooking and eating area is acceptable, but patrol cooking is encouraged.
- ?? A current duty roster and meal menu should be visibly posted in the patrol area.
- ?? Troop and patrol first aid kits should be easily accessible and clearly labeled.
- ?? Campsite garbage and trash receptacle(s) should be in place.
- ?? Fire safety tools and designated extinguishing materials should be near stoves and barbecues.
- ?? A hand-washing stand with basin should be in place.

Troop Gateways

Listen up. Gateways are very different this year. As our theme is: "Prepared For Fire and Flood," gateways should be an improvised shelter for a family of four. For materials consider: poles, ropes, blankets, tarps, cardboard, newspaper, grain sacks, or any such materials you might find around a home or farm. Imagine your home has burned down and you are using what you can salvage.

Yes, you may construct a traditional gateway if you unit so chooses. However competition scoring will favor an improvised shelter.

Adults may not participate in the actual construction of the Gateway. Adults are expected to observe the construction of the Gateway for the safety of the Scouts

Scouts will have from check-in until 10:00 PM on Friday and from reveille until 8:30 AM Saturday to prepare their Troop gateway for inspection.

Order of the Arrow Cooking Contest

The Tito-Wa Chapter of the Amangi Nacha Lodge will be conducting a cooking contest during the Camporee. The rules for this event are included at the end of the Camporee Guide. Read the rules carefully if your Unit plans on participating in this event.

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Ways to prepare for the cooking contest:

- ?? Get hints from literature such as Boy's Life, Scout Handbook, Field book, Cookbooks, and Merit Badge Pamphlets.
- ?? Plan your actions. Know who will do what, who will prepare the main dish, etc.
- ?? Remember, practice makes perfect. Try out the meal before the competition and get advice when preparing. Ask someone to taste your teams prepared meal. A good meal, properly prepared and ready on time, is better than a "super" meal that is poorly prepared or not finished in time to eat.

Orienteering Competition

An Orienteering competition will be offered Saturday morning and afternoon. The course is about 1-1/2 miles in rolling hills around the Camporee site. The top team will take home an impressive trophy for the next year. Form teams of two or three Scouts and register Saturday morning. Bring a compass, notepad and pencils.

Patrol Competitive Events

During the Camporee, Patrols will have the opportunity to compete in several events to test their ability to work as a team and their outdoor skills.

Equipment and Materials provided by Patrols

Very important. Each Patrol must have the emergency supplies noted above and a method of transporting these items from event to event. See the previous section "Required Equipment And Supplies."

Points

Each event has predetermined points that are listed on the event score sheets in the back of this booklet. The event scoring will be completed at the event by the judges-in-charge. It is solely up to the judges as to how many points a Patrol should receive. Their decision is final!

Teamwork and sportsmanship play an integral part of the competition. These are two qualities that are stressed throughout Scouting. Points will be awarded on the Patrol's use of these Scouting ideals.

The following guidelines will be given to each Judge.

Ways to earn points for teamwork & sportsmanship:

- ?? Are all members included in the decision making process?
- ?? Does the Patrol display good sportsmanship?
- ?? Does the Patrol display a positive attitude?
- ?? Do all members (up to the event maximum) participate?

Ways to lose points will include:

- ?? Not listening and discussing options together.
- ?? Display of temper between Patrol members.
- ?? Poor sportsmanship shown to other members of the Patrol.
- ?? Poor sportsmanship shown to other Patrols at event.

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If a Patrol shows up at an event, is dressed uniformly in the Unit's activity uniform, has a Patrol Flag, does a Patrol Yell, and shows that they have an understanding of how to work together and show good sportsmanship in both winning and losing, they can earn a significant number of points even if they are not successful in their attempt to do the particular event. These points will definitely add up and be a factor in deciding the overall winning Troop/Patrol.

Non -Competitive Midway Events:

Special events are available to the Patrols, which will not be scored. Boy Scouts are encouraged to participate in these events and will receive points towards the overall Camporee competition.

Nature Walk

Nature Walk: We are fortunate to have our Camporee at a large ranch. A short hike will take Scouts through the flora and fauna of Cottonwood Canyon and the surrounding area.

Teambuilding events

Several teambuilding events will be offered during the Camporee Midway. These events are designed to help build patrol teamwork.

Service Project

As part of the Saturday afternoon events Troops are expected to participate in the ranch service project. Bring work gloves, long pants, shovels and possibly a saw per troop.

Scouts Own

The Camporee will conduct a camp wide non-denominational Scouts Own on Sunday morning. All units should plan on participating. The Scouts own is conducted to help Scouts reflect reverently on their duty to God and the twelfth point of the Scout Law. Units will not be permitted to checkout of the Camporee during Scouts Own and quiet must be observed by all during Scouts Own. Senior Patrol Leaders need to bring in written form their troops participation idea and meet to put a service together.

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Order of the Arrow Cooking Contest

Tito-Wa Chapter

COOKING CONTEST RULES

1. **TEAM** - In order to qualify to participate in the cooking contest, a team must consist of three Scouts. Senior Patrol Leaders, Assistant Senior Patrol Leaders, and Junior Assistant Scoutmasters, may not participate.

2. **ASSISTANCE** - No contestant may leave his team's immediate cooking area during the contest. No help or communication in any form may be given to a team during the contest. The team will be disqualified if they receive such a communication. An adult leader will be responsible for safety and will observe from a distance, which means they must be in the immediate area no more than 5 feet from the competition area. The penalty for this shall be immediate disqualification.

3. **FIRE** -Use only one category to cook your entire meal.

Category 1 - Charcoal briquettes (15 Points)

Charcoal briquettes must be used in a container such as a barbecue or other such container that elevates the charcoal such that it does not allow the charcoal to touch the ground. A grill may be used in this category. Charcoal starter may be used only once in the beginning to initially start the fire, and may not be added later to help a faltering fire. The addition of briquettes during the competition is allowed.

Category 2 -Propane stove (10 Points)

The propane stove must be a standard two-burner propane stove. No changing of propane cylinders is allowed.

4. **GADGETS** - Pioneering projects, such as Scout built racks, tripods, and other pioneering projects may be used and will enhance the team score. The lack of projects will not lower a team score. (5 pts max.)

5. **COOKING METHOD** - Unique cooking methods such as Dutch oven or reflector oven may be used to enhance the teams' score. A unique method of cooking does NOT mean unique or exotic foods. (5 pts max.)

6. **TIME** - The meal must be prepared and served within ninety (90) minutes of the announced starting time. Washing and general preparation of vegetables (such as chopping) may be done prior to the starting time. (5 pts. – all or nothing)

7. **QUANTITY** - Each team will prepare servings for SIX (6) to TEN (10) people; THREE (3) for the TEAM MEMBERS, TWO (2) for the JUDGES, and the remaining servings will go to the other PATROL MEMBERS. Make sure there is enough food to go around. Any shortage of food will adversely affect the score. (5 pts max.)

8. **COST** - The price per serving should not exceed \$4.00. The team may prorate the cost of bulk ingredients of the meal.

EXAMPLE: If the team purchases a pound of sugar and only used a quarter pound, only that portion of the price is used in the calculation. (5 pts -all or nothing)

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9. **PLANNING** - Each team must draw up two (2) sets of lists showing the menu, prices, duty roster, and recipes used. The recipes will include ingredients, preparation, and cooking methods of the meal. One set of these lists will be given to the **COOKING CONTEST JUDGES** when they arrive at your camp, and the other set will be posted in the cooking area. (5 pts -all or nothing)
10. **NUTRITION** - Each team must have a balanced menu as stated in the **BOY SCOUT HANDBOOK**. (5 pts max.)
11. **HYGIENE** - The **COOKS** must be physically clean, that includes the hands that have been cleaned with soap and water. All of the equipment and food must also be clean. (5 pts max.)
12. **BAKED BREAD** -This does not include canned biscuits or powdered mixes, but instead bread or biscuits must be made from scratch. This may be prepared in advance by the cooks, but must be cooked during the contest. (5 pts max.)
13. **COOKED DESSERT** - No pre-manufactured products. The cooked dessert must be made from scratch. (5 pts max.)
14. **THE ACTUAL MEAL** -Points are awarded for quality. The meal should include: Main dish, Vegetable, Bread or Cereal, Beverage, and Dessert. (1 pt. per each of the 5 categories or 5 pts max.)
15. **EQUIPMENT** - Because this is a **TEST OF CAMP COOKING**, it is permissible to bring and use a **PATROL BOX**. Scout made gadgets may be used. An **ICE CHEST** may be used to keep the food cool. Card tables or other commercial supports may not be used. (Optional)
16. **UNIFORM** - The Scout Uniform should also be properly worn. Each of the team members should be in matching uniforms. (5 pts max.)

TOTAL POINTS 75

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EMERGENCY RESPONSE SCENARIOS

Station 1 -- Command Point

Your Boy Scout Patrol is at a rainy day event at Nelson's Grove. Cache Creek has been reported as overflowing its banks. Local emergency agencies are at capacity from localized flooding. Due to the anticipated flooding risk a Command Point and ARES Radio Link has been activated at Waite Hall at the Fairgrounds. You have received a radio message a nearby farmhouse has had a barn washout with injuries You must locate the emergency site on a map, navigate there with your emergency supplies report the location details to the CP and perform emergency assistance.

At CP: Fill out a Team roster, receive a radio call sign (your troop number and patrol name), review your equipment kit, receive a fire extinguisher and FRS (Family Radio) radio, receive a map and dispatch to your first event. Navigate there by map and compass. Teams should preplan how they will transport their equipment and supplies during the morning events. Units will report their progress from station to station by radio to the CP. Units will be judged on how effectively the team works together and on their preparation.

Station 2 -- Natural Gas Fire

You must locate the emergency site on a map, navigate there and report the location details to the CP. A gas line has broken and there is a small, surface gas fire. You must extinguish the fire and shut off the service gas valve.

Fire Suppression: Locate the event on the event map. Teams will be issued a fire extinguisher and receive instruction on proper technique. Several Scouts will have the opportunity to operate the extinguisher. They will demonstrate proper technique against a controlled flame supervised by a professional firefighter. Once the fire is out use a wrench to close the gas line at the meter.

Station 3 -- Protecting A Generator

Power is out and a backup generator supplies life-support power for an invalid. You must protect the generator with sandbags.

Assign tasks of filling and transporting sand bags a short distance to protect a running generator. Form a bucket-line. Figure out the most effective way to organize it. Bags should only be filled one-half full for proper stacking, fold the neck over and stack solidly without gaps. Avoid overfilling the bags or the wall will leak. During the operation the leader should review effectiveness of jobs and rotate personnel as needed. Remove the wall and return the sand to its origin point. Speed is NOT important. Effective use of personnel is important to reduce fatigue over a long time period.

Station 4 -- Water, Water Everywhere

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Due to contamination of well water you must purify drinking water for the invalid by filtering and boiling.

Water Purification: Teams will assemble an improvised water filter from a 2 liter soda bottle, gravel and sand (all material will be supplied). Filter swamp water and use your backpack stove to boil it suitable for drinking purposes. Construct the water filter by cutting the bottom off the 2 liter soda bottle, blocking the neck with a thin layer of cloth. Add a one-inch layer of crushed charcoal, a two-inch layer of sand and a two-inch layer of gravel. Pass a quart of dirty water through this filter into your cooking pot. Assemble your backpack stove and bring the water to a boil.

Station 5 -- Life Support & First Aid

A farm worker was injured in the barn collapse and you must render first aid. You are expected to relay by radio a health and welfare message for the farm residents and an emergency message for evacuation of the injured person.

Teams will perform basic rescue first aid skills on a victim by checking airways, stopping bleeding and treating for shock; may need drinking water. Write down the essential details about the situation. Send an FRS radio message to CP requesting medical care and transportation. Identify your unit, the nature of the emergency, the location, the victim's condition, and requested service. Be sure CP confirms all the details of your message.

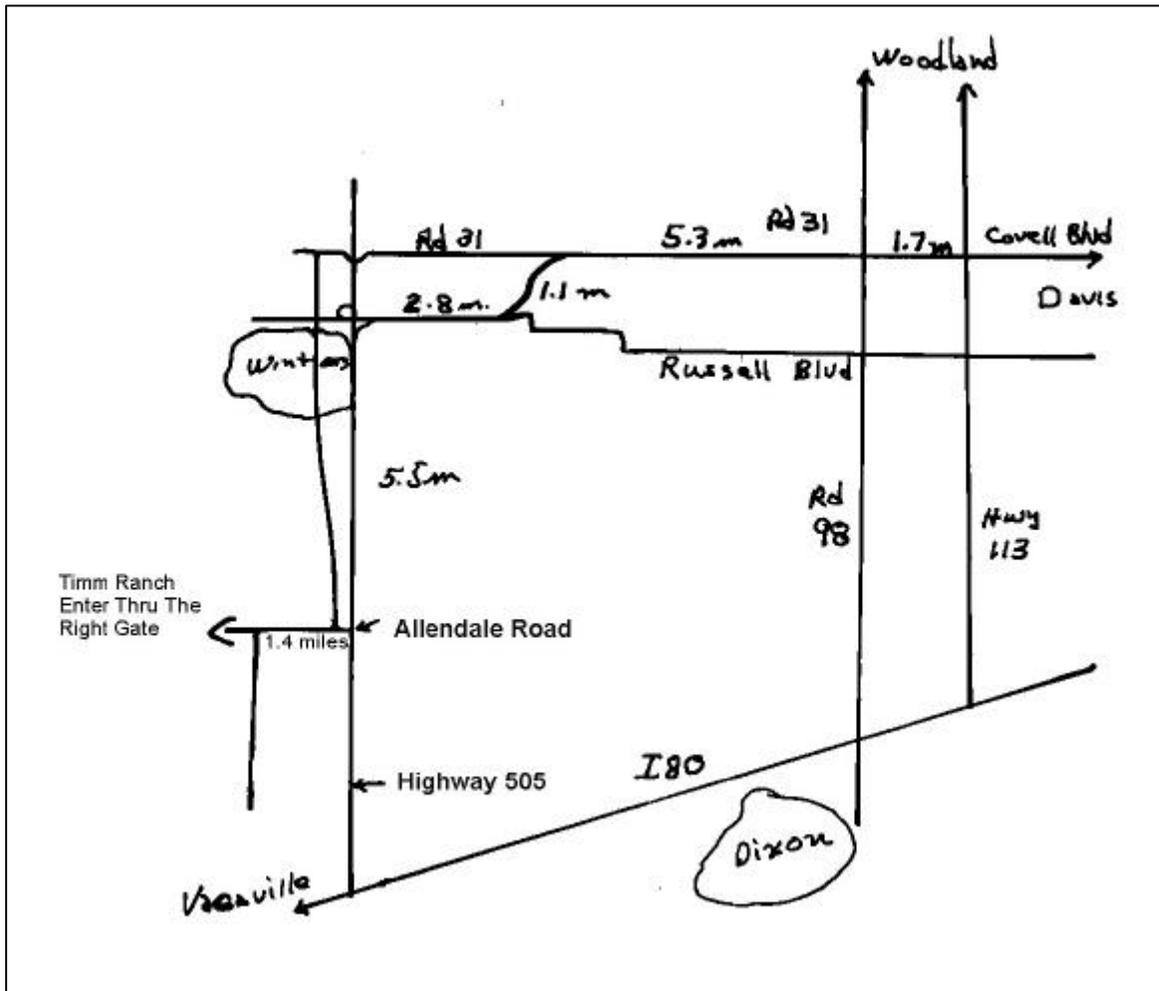
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HOW TO GET TO CAMPOREE 2006

From Davis, take Covell Blvd. West, curve down to Russell. Continue to Highway I 505 near Winters. Take I 505 South to Allendale Road. Turn right to the West on Allendale Road for 1.4 miles. The Timm Ranch entry gate is directly ahead. Go through the right gate, closing it behind you. Remember, this is a working cattle ranch.

From Woodland, take Road 98 or Highway 113 South to Covell Blvd and follow the directions above.

From Dixon, take Highway I 80 West to I 505. Go North to Allendale Road.



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PARENT AUTHORIZATION FOR TRIP/ACTIVITY AND FOR MEDICAL TREATMENT

I, the undersigned parent/guardian of _____,
authorize his participation in the listed activities: Travel to and from the event, hiking and
Camping.

DATE OF ACTIVITY: _____ to _____ **EXPECTED RETURN:** _____

LOCATION OF ACTIVITY (including travel by motor vehicle from Woodland, CA, and return):

_____ Yolo District Camporee, 6 miles south of Winters, off Hwy 505

I understand that the trip/activity will be under the general supervision of the following two adult
leaders:

_____ Home Phone: _____
_____ Home Phone: _____

I also understand that my son may be traveling to/from the event with one of the following adult
drivers:

In case of emergency, I understand reasonable effort will be made to contact me. In the event I
cannot be contacted, I authorize the physicians and/or hospital selected by the Adult Leader or
the Adult Driver to provide medical treatment, including without limitation, hospitalization,
anesthesia, surgery, and medications by injection or otherwise.

Please answer the following (Provide details on the reverse side for any question answered YES):

Does the individual have any allergies to anything?	Yes	No
Does the individual take any medications?	Yes	No
Does the individual have any medications with them?	Yes	No
Does the individual have any special medical needs?	Yes	No

EMERGENCY CONTACT INFORMATION: (please print legibly):

Name: _____ Telephone: _____

Address: _____ City: _____

Medical Ins. Carrier: _____ Policy Number: _____

Signed: _____ Date: _____

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Camporee Schedule

Date	Start Time	End Time	Event/Activity	Location	Uniform
Fri, April 7	4:00 PM	8:00 PM	Hike to Camporee	Parking Lot	Full
	4:00 PM	8:00 PM	Unit Check-in	Reg Tent	Full
	Arrival until	10:00 PM	Campsite Set-up	Campsites	Activity
	7:00 PM	10:00 PM	Radio Stn. W6Y Operating	Oak Tree	Activity
	8:00 PM	8:30 PM	SPL/SM Meeting	Reg Tent	Activity
	9:00 PM	10:00 PM	Opening Campfire	Campfire Area	Activity
	10:00 PM	11:00 PM	SM/Leader Cracker Barrel	Reg Tent	Activity
	11:00 PM		TAPS	Campsites	
	11:30 PM		Lights-out/ Quite Time	Campsites	
Sat, April 8 Sunrise is 6:41 AM	6:41 AM	Sunrise	Reveille	Campsites	
	6:30 AM	8:30 AM	Breakfast	Campsites	Activity
	7:30 AM	7:45 AM	SPL Meeting	Reg Tent	Activity/Full
	8:00 AM	8:30 AM	Orienteering Course Sign-up	Reg Tent	Activity
	8:00 AM	8:30 AM	Camporee staff meeting	Reg Tent	Activity/Full
	8:45 AM	9:10 AM	Opening Ceremonies	Assembly Area	Full
	9:30 AM	12:00 N	Campsite Inspections	Campsites	Ac
	Assigned Start Time		Orienteering Course	Course Start	Activity
	9:00 AM	12:00 N	COMPETITIVE EVENTS	Events Area	Activity
			Sandbagging		
			Water Purification		
			First Aid, Fire Control		
	11:30 AM	12:00 N	Drop Patrol Flags for Judging	Registration Tent	
	11:00 AM		Earliest Webelos Arrival	Registration	
	12:00 N	1:30 PM	Cooking Contest/Lunch	Campsites	Activity
	1:30 PM	4:00 PM	Service Project	As scheduled	Activity
	1:30 PM	4:00 PM	CAMPOREE MIDWAY	Events Area	Activity
			Height & Width		
			Nature Walk		
			Obstacle Course		
River Crossing					
Spider Web					
1:30 PM	3:00 PM	Pick up Patrol flags	Reg Tent	Activity	
4:00 PM	5:30 PM	Dinner/Rest Break	Campsites	Activity	
6:00 PM	8:00 PM	Awards/Campfire/Tapout	Campfire Area	Full	
9:00 PM	10:30 PM	Troop Time	Campsites	Activity	
11:00 PM		Taps/Lights Out/Quiet	Campsites		
Sundown is 7:37 PM					
Sun, April 9	7:30 AM		Reveille		
	7:30 AM	9:00 AM	Breakfast, Break Camp	Campsites	Activity
	9:00 AM	9:30 AM	Scout's Own	Assembly Area	Full
	9:30 AM	11:00 AM	Inspection/Checkout	Campsites	Activity